

# AWT Vend Configurator and OD

## Mapping Data between the two systems

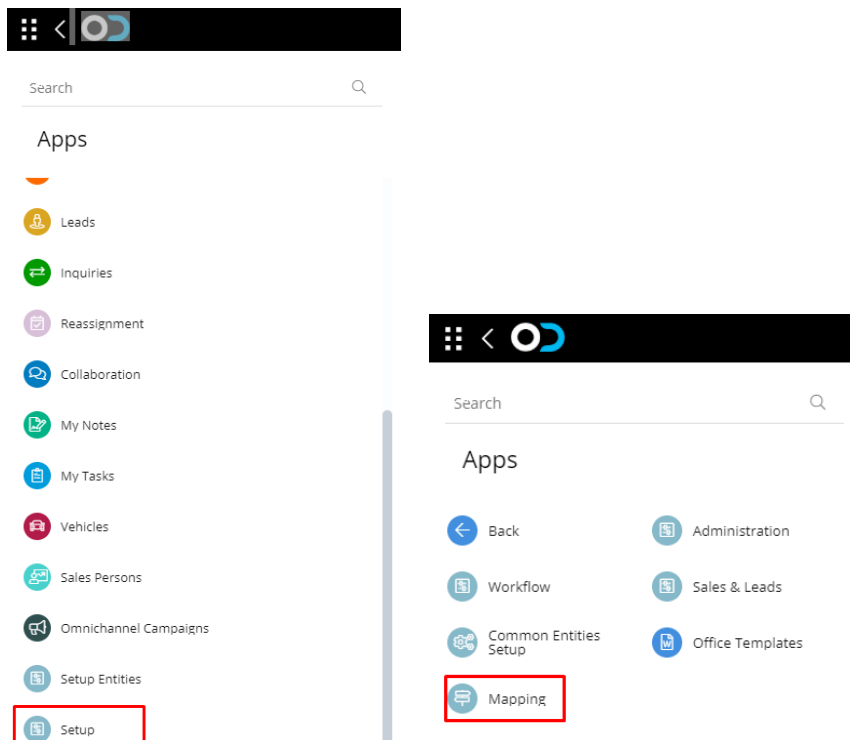
In order for OD to get values from Vend Configurator and distinguish them there needs to be a mapping between the values of the two systems. This mapping concerns the following entities

1. Make (Manufacturer)
2. Car Types (Car/Motorcycle etc.)
3. Fuel Types
4. Item Groups (Categories)

Below I will attach an example on how to map values for the Item Groups. For all other entities the only difference is the Step 2.2.

### Step 1

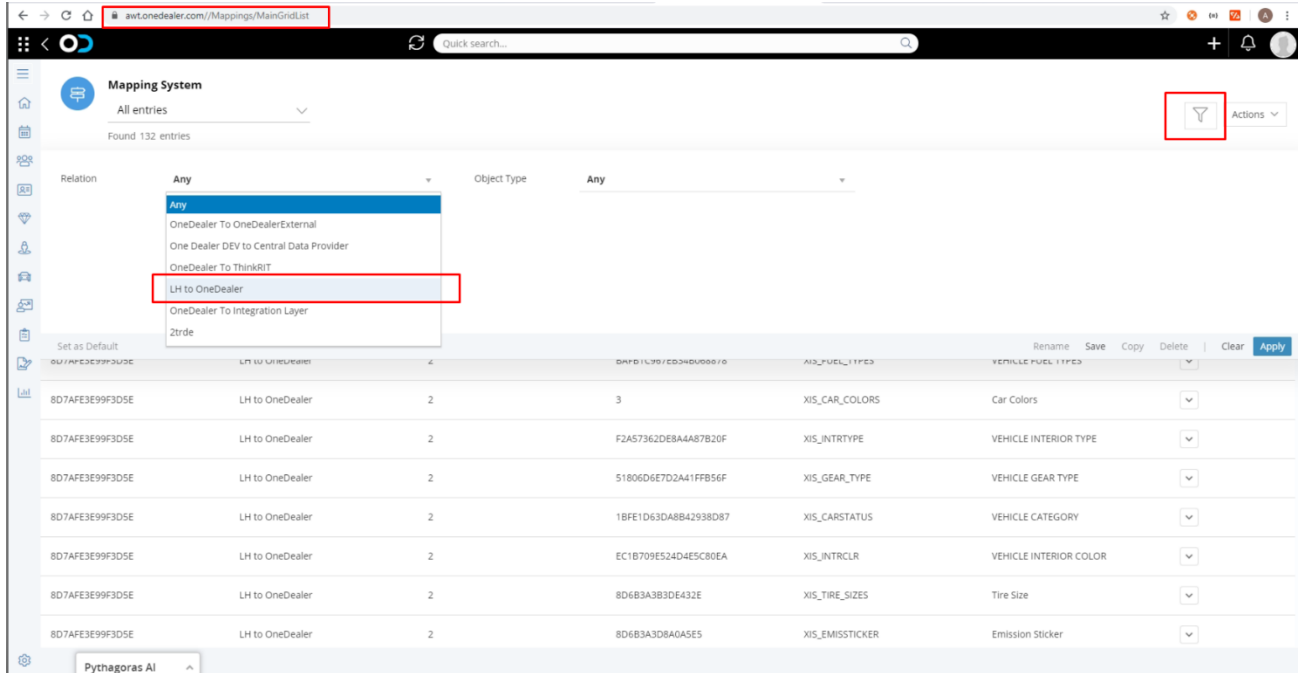
Navigate to the Mappings Grid List through the menu



Or by using the url </Mappings/MainGridList>

## Step 2.1

On the Mappings Grid List use the filters to choose between which two systems you want to map (in our case we want to map between LH [Lighthouse] and One Dealer)

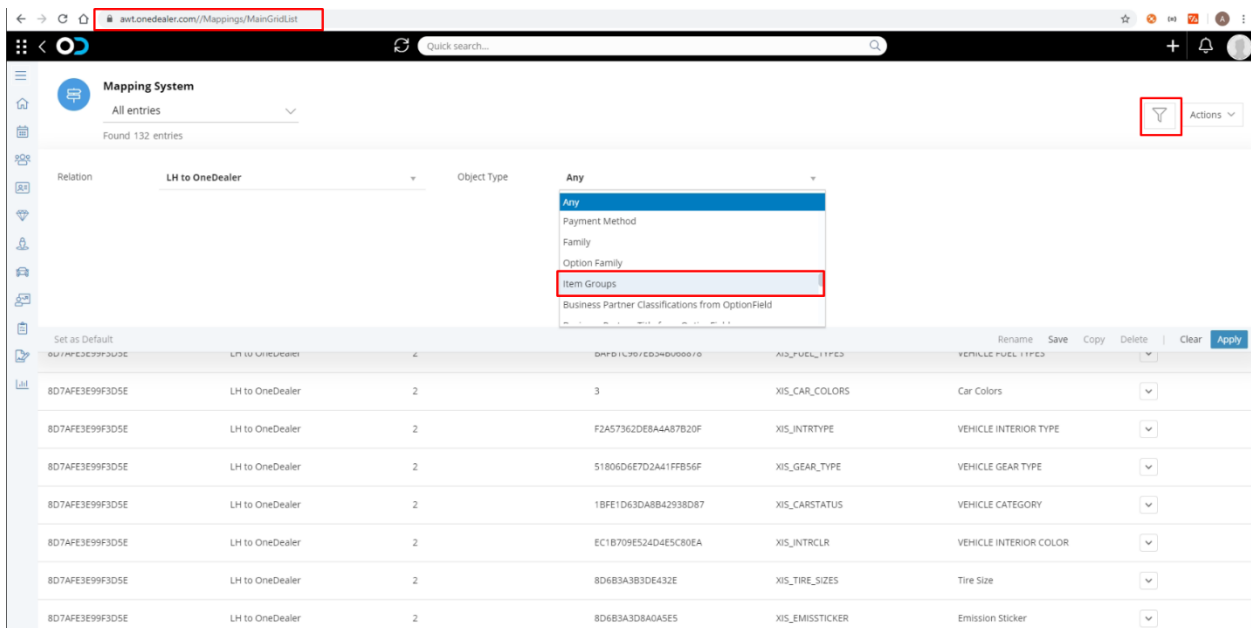


The screenshot shows the Mapping System interface with the Relation filter dropdown open. The dropdown menu lists several options, with "LH to OneDealer" highlighted and circled in red. The main table below shows a list of mappings with columns for Relation, Object Type, and various vehicle attributes.

Relation	Object Type	Vehicle Attribute	Value
LH to OneDealer	Any	XIS_CAR_COLORS	Car Colors
LH to OneDealer	Any	XIS_INTRTYPE	VEHICLE INTERIOR TYPE
LH to OneDealer	Any	XIS_GEAR_TYPE	VEHICLE GEAR TYPE
LH to OneDealer	Any	XIS_CARSTATUS	VEHICLE CATEGORY
LH to OneDealer	Any	XIS_INTRCLR	VEHICLE INTERIOR COLOR
LH to OneDealer	Any	XIS_TIRE_SIZES	Tire Size
LH to OneDealer	Any	XIS_EMISSTICKER	Emission Sticker

## Step 2.2

On the Mappings Grid List use the filters to choose which entity we want to map (in our case Item Groups)

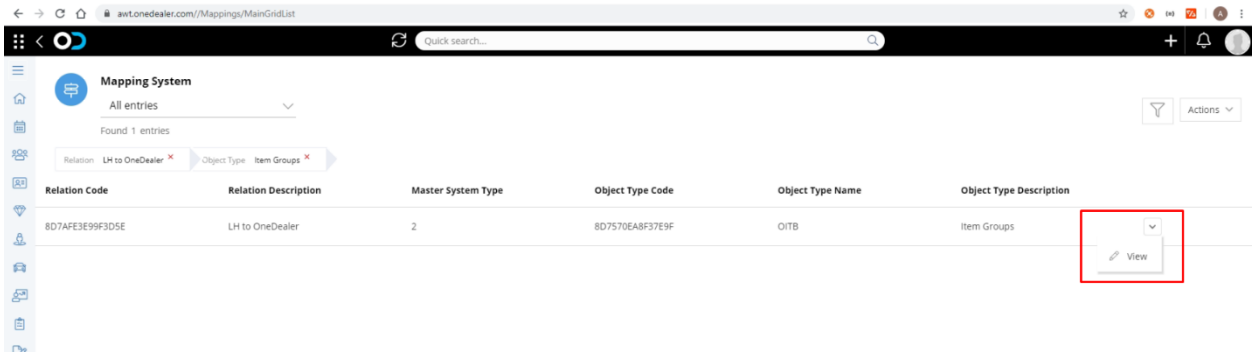


The screenshot shows the Mapping System interface with the Object Type filter dropdown open. The dropdown menu lists several options, with "Item Groups" highlighted and circled in red. The main table below shows a list of mappings with columns for Relation, Object Type, and various vehicle attributes.

Relation	Object Type	Vehicle Attribute	Value
LH to OneDealer	Any	XIS_CAR_COLORS	Car Colors
LH to OneDealer	Any	XIS_INTRTYPE	VEHICLE INTERIOR TYPE
LH to OneDealer	Any	XIS_GEAR_TYPE	VEHICLE GEAR TYPE
LH to OneDealer	Any	XIS_CARSTATUS	VEHICLE CATEGORY
LH to OneDealer	Any	XIS_INTRCLR	VEHICLE INTERIOR COLOR
LH to OneDealer	Any	XIS_TIRE_SIZES	Tire Size
LH to OneDealer	Any	XIS_EMISSTICKER	Emission Sticker

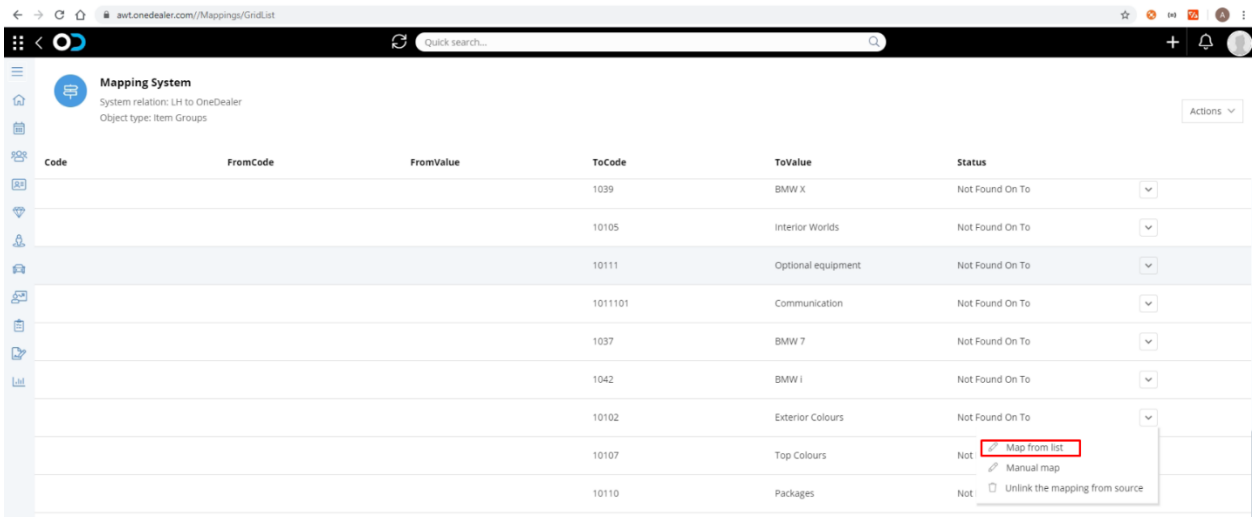
### Step 3

Hit “Apply” on the filters and then “View” on the entry that the filters returned



### Step 4

On this screen we see all the available values of the *Master System* (in our case this is Lighthouse). What we need to do is navigate to the value that we want to map and press “Map from list” to open the Mapping Popup



## Step 5

On this Popup we see already “locked” the value of the Master System and a form control that allows us to map the value of the secondary system

Mapping Object

From \* **SECONDARY SYSTEM**

To \* **MASTER SYSTEM**

Exterior Colours

Form Personalization

Cancel Save

## Step 6

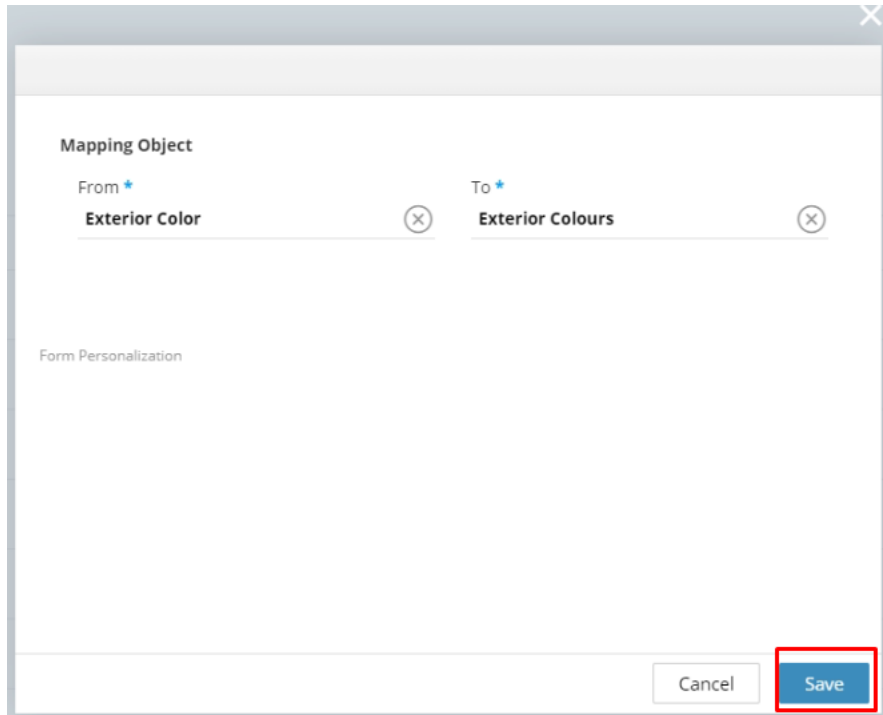
By clicking on the Secondary system form control we are presented with a list of the Secondary system available values (in our case One Dealer)

Object  
Found 16 entries

Code	Name	
111	Interior Color	select
112	Exterior Color	select
113	Wheels	select
114	Trim	select
115	Security	select
116	Rims	select
117	Sound	select
118	Vehicle	select
119	Engine	select
120	Transm/on and Tech	select
121	Chassis	select
122	Body and Exterior	select

## **Step 7**

On this list we find the appropriate value and hit select (in our case *Exterior Color*). After the selection we click “Save” on the popup and we have finished our first mapping



## **Step 8**

Repeat Steps 4-7 to map all the Master System available values.

## NOTES

In order to add or change the values of OD for Car Types, Fuel Types and Item Groups you can use the following links (they also exist as menu entries)

- Car Types -> </SetupEntities/CarTypesGridList>
- Fuel Types -> </SetupEntities/FuelTypeGridList>
- Item Groups -> </SetupEntities/ItemGroupGridList>